

Established 1917

APRIL 11, 2017

# PATENTS IN THE "AGE OF EXPERIENCE": VALUABLE PROPERTY RIGHT OR USELESS RELIC?

Presenter: Craig Tyler, Partner



# APRIL 11<sup>TH</sup> – ON THIS DATE IN HISTORY













# DO WE NEED PATENTS ANYMORE?

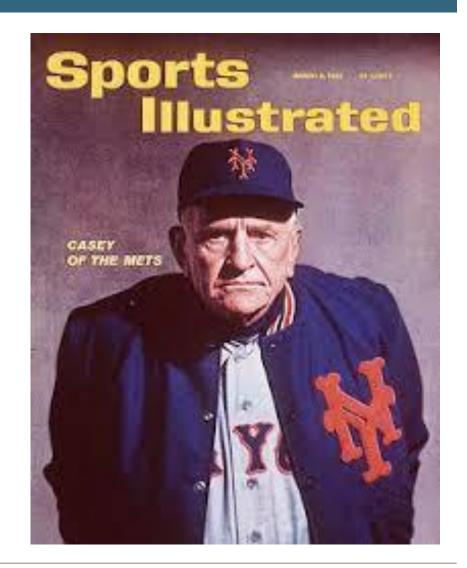




# "Never make predictions

... especially about the future"

**Casey Stennel** 



# PATENTS = GOOD POLICY

- Focusing on Ideas / Innovation
- Ideas must be implemented / executed to benefit society
- Three Options:
  - Trade Secret
  - Public Dedication (Open Source)
  - Patent

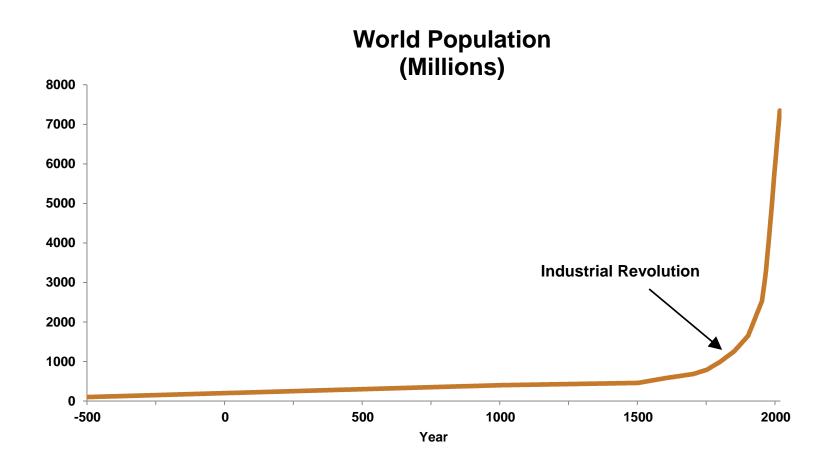


#### WHY OBTAIN A PATENT?

- Limited Monopoly for ROI
- Prevent the Invention from Leaving Business
- Sword Against Potential Competitors
- Shield / Bargaining Chip With Competitors
- Tangible Measure of R&D Output

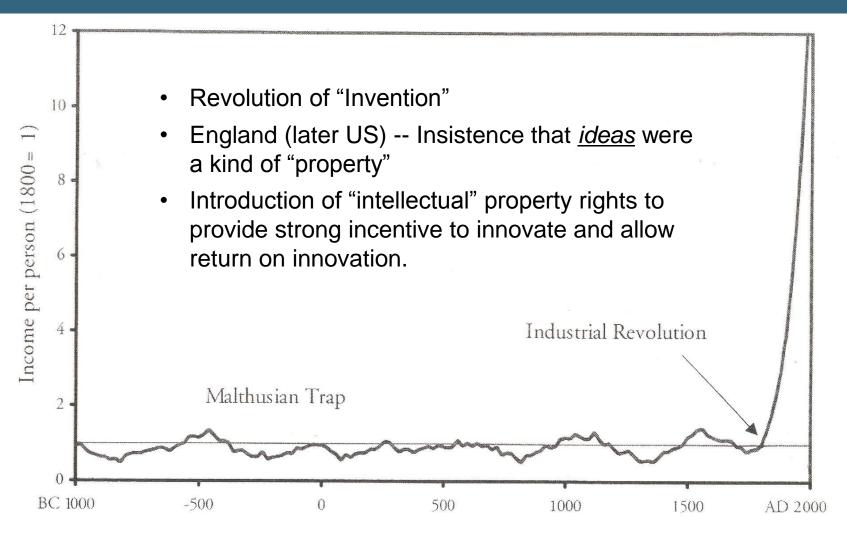


# **INDUSTRIAL REVOLUTION -- EXPLOSION OF WORLD'S POPULATION**



Source: A Farewell to Alms, Gregory Clark

#### BREAKING FREE FROM THE "MALTHUSIAN TRAP" - DAY'S WAGE



Source: A Farewell to Alms, Gregory Clark

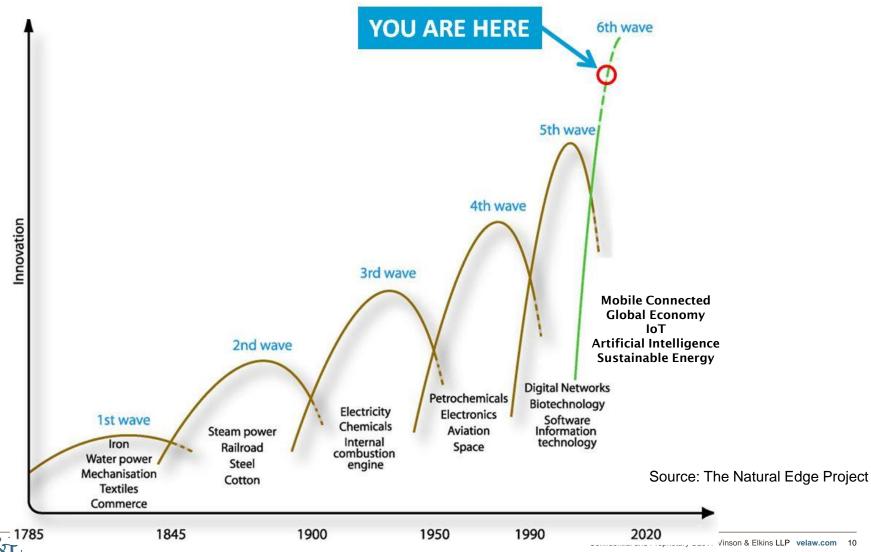
#### **IDEAS CAN BE A "PROPERTY RIGHT" THROUGH PATENT LAWS**

"[I]n the world's history, certain inventions and discoveries occurred, of peculiar value, on account of their great efficiency in facilitating all other inventions and discoveries. Of these were the arts of writing and of printing, the discovery of America, and the introduction of Patent laws."

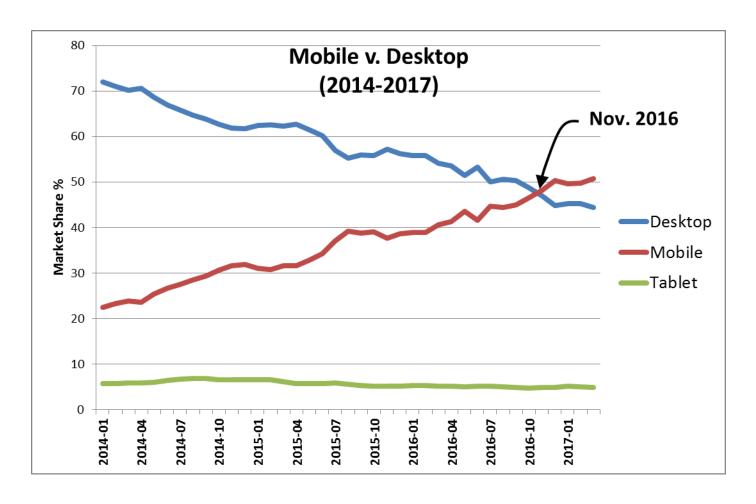
"Next came the Patent laws. These began in England in 1624; and, in this country, with the adoption of our constitution. Before then any man might instantly use what another had invented; so that the inventor had no special advantage from his own invention. The patent system changed this; secured to the inventor, for a limited time, the exclusive use of his invention; and thereby added the fuel of interest to the fire of genius, in the discovery and production of new and useful things."



# "WAVES" OF INNOVATION



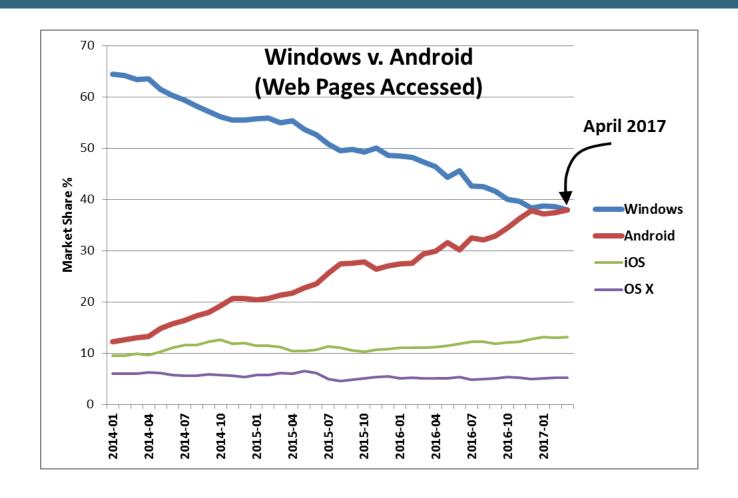
# **MOBILE EXCEEDS DESKTOP**



Source: Statcounter.com



# ANDROID USERS VISIT MORE WEBPAGES THAN WINDOWS USERS



Source: Statcounter.com

#### INFORMATION AGE V. EXPERIENCE AGE

# facebook

V.



# Accumulated Digital Profile

 Sum of saved text, photos, videos, web pages

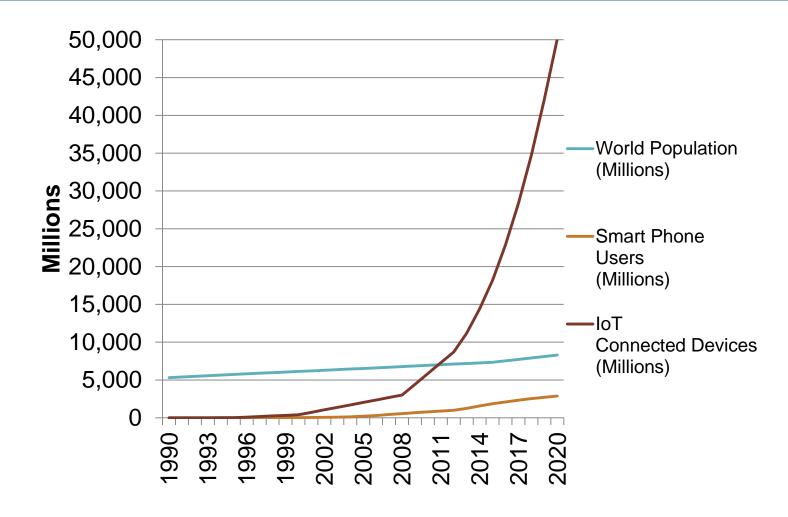
April 2016: Added "Facebook Live" Real-time streaming

### Real-Time Visual Experience

 Mobile connected camera televising life-in-themoment



# **INTERNET CONNECTIONS EXPLODE – CONNECTED DEVICES (IOT)**





#### **NAVIGATING AND USING THE WORLD'S KNOWLEDGE**



- Web Browsers
- Search Algorithms
- Artificial Intelligence
- Digital Assistants (Siri, Alexa)
- Software Bots



# **AGE OF EXPERIENCE**

- Businesses Must Deliver Consumer Experience, Not Just Products / Features
- Consumers Demand Innovation to Provide / Enhance Experiences
- Real Time Connections Nullify Geography
- Everything (Including You) is Connected
- World's Information is Immediately Available But Overwhelming
- Algorithms and Artificial Intelligence Assist with Selection and Use of Information

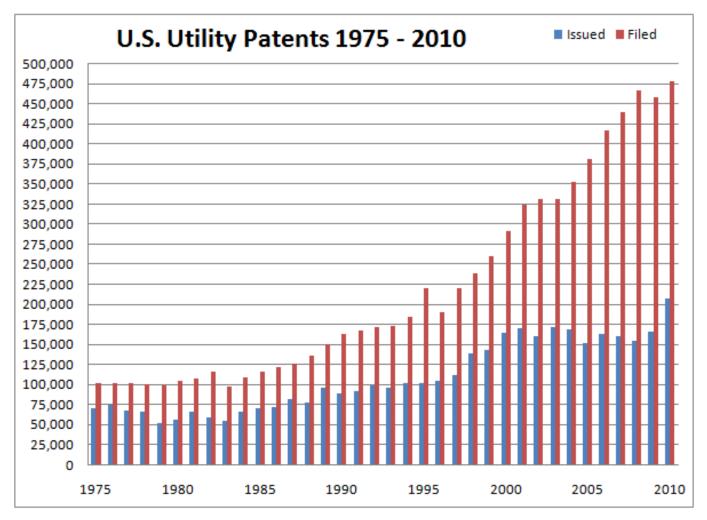


# PATENTS RIGHTS DURING THE INFORMATION AGE - 1994





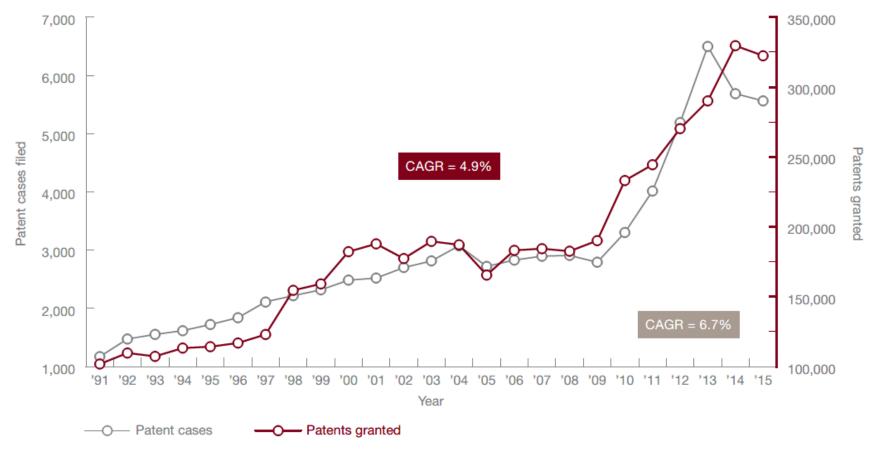
#### PATENT FILINGS EXPLODED DURING THE INFORMATION AGE



Source: Price Waterhouse: 2016 Patent Litigation Study



# PATENT LITIGATION EXPLODED AS WELL

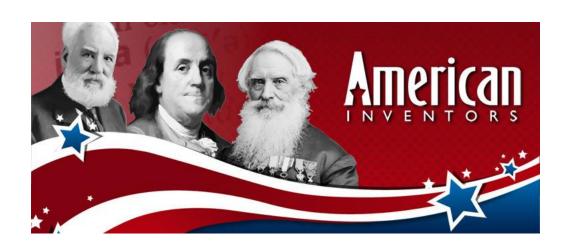


Source: Price Waterhouse: 2016 Patent Litigation Study



# PATENT OWNERS: FROM HERO TO VILLAIN

1994



2006



# **EROSION OF PATENT RIGHTS**

- eBay v. MercExchange (2006)
- MedImmune v. Genentech (2007)
- KSR v. Teleflex (2007)
- Microsoft v. AT&T (2007)
- Bilski v. Kappos (2010) –
- Uniloc v. Microsoft (Fed. Cir. 2011)
- America Invents Act (Effective 2012)
- LaserDynamics v. Quanta (Fed. Cir. 2012)
- Octane Fitness v. ICON Health (2014)
- Alice Corp. v. CLS Bank International (2014)
- Abrogation of Rule 84 and Form 18 (2015)
- Apple v. Samsung (2011-2017)
- TC Heartland LLC v. Kraft Foods Group Brands (2017)
- Additional patent reform?



# HAVE PATENTS OUTLIVED THEIR USEFULNESS?

- Only people who really need patents are patent attorneys!
- Suzanne Harrison Edison in the Boardroom Revisited:
  - only 5 % of patents "strategically valuable"
- Technology is advancing and now execution is trumping ideas in the online world



- Technology obsolete before patent issues
- Products are developed quickly, and standing still can be the death knell of a company
- Open Source is the future
- Patent system being abused
  - Patent trolls stymie innovation
  - Patents should spur bursts of innovation; instead, they are used to lock in incumbents' advantages.
- Patent system no longer necessary to incentivize innovation in Age of Experience
  - Customers demand innovation
  - Connectivity / availability of information promotes sharing of ideas



# **BUT....**

- If it's worth stealing (copying), it's worth protecting
- Good policy is still good policy, even if abused
- When patents do matter, they REALLY matter
- Still effective metric / proxy for R&D innovation
- Nearing the end of the bad patent bubble
- Age of Experience demands Innovation
  - Innovation that delivers "experience" easier to copy
- Open Source companies still patenting
- China
- Europe



# **PDAS – STORY OF INNOVATION**

















# APPLE 2007 IPHONE LAUNCH V. PALM 2009 PRE LAUNCH



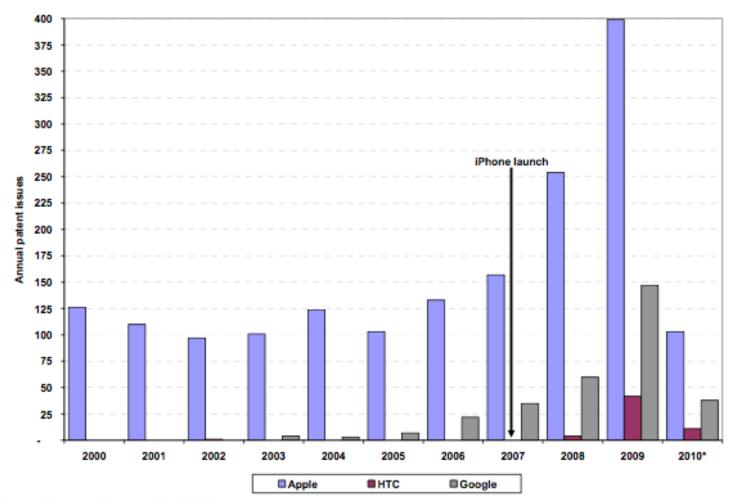
Breakthrough user experience
Cards: Multiple activities at once
Palm Synergy
Universal search
Unobtrusive notifications

2007 Apple "iPhone" Launch

2009 Palm "Pre" Launch

# **APPLE'S PATENTING**

Figure 7: Yearly patent filings by Apple, HTC and Google with the US Patent Office





# **KEY QUESTIONS – SHOULD YOU PATENT?**

- 1. What provides your company a competitive advantage?
- 2. How central is an innovation to your competitive advantage?
- 3. Can you obtain a patent covering the component of your innovation that makes customers want to buy your product / service?
  - Related: Can you cover the value / experience that the customer sees in the product, and not just the product itself?
- 4. How easy is it for a competitor to identify and reverse engineer your innovation?
- 5. How easy it is for a competitor to execute that innovation once they have reverse engineered it?
- 6. To what extent will your customers accept a competitor's copy?
- 7. At what stage is your company?
- 8. Are your competitors aggressively patenting?
- 9. Are your competitors aggressively litigating patents?



#### **BIOGRAPHY**



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#### Education

The University of Texas School of Law, J.D., 1995

The University of Texas at Austin, B.S., Mechanical Engineering, 1992

Craig has significant experience in complex intellectual property litigation involving complicated technology in a variety of industries. Craig focuses on litigating and trying trade secret and patent infringement/validity matters for clients in the LED, LCD, software, Internet, telecommunications, medical device, pharmaceutical, gaming, e-learning, semiconductor, VoIP, computer-associated hardware, and oil and gas industries. In his 20-year career, he has litigated more than 160 technical cases involving claims of trade secret misappropriation and/or patent infringement cases, including eleven trials, in state and federal courts.

Craig also provides guidance, counseling, and coordination of IP (patent, copyright, trademark and trade secret) enforcement and defense efforts throughout the world. Specifically, he has assisted clients with patent-related issues in Japan, Taiwan, China, Germany, the Netherlands, the UK, France, Australia, and Canada.

Craig has extensive experience in related technical litigation matters, such as breach of contract, trademark infringement, Lanham Act, copyright infringement, enforceability of covenants not to compete, and unfair competition claims. He has in-depth experience and training in ex parte/emergency proceedings for temporary and preliminary injunctions involving trade secret misappropriation, breach of contract, and patent infringement claims in both federal and state courts in Texas and other states.

An accomplished appellate lawyer, Craig has experience before the Court of Appeals for the Federal Circuit and the Court of Appeals for the Fifth Circuit.

In addition to his courtroom litigation experience, Craig has significant experience in AAA and JAMS arbitration proceedings. He has prosecuted patent and trademark applications before the United States Patent and Trademark Office, negotiated complex software and patent license agreements, drafted employment agreements concerning ownership of intellectual property, and counseled clients regarding the ownership, development, and protection of their intellectual property.



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